Rule 56. Expungement.

- (a) Any person adjudicated in a minor's case may petition the court for an order expunging and sealing the records pursuant to Section 78-3a-905.
- (b) Upon filing the petition, the clerk shall calendar the matter for hearing and give at least 30 days notice to the prosecuting attorney, the Juvenile Probation Department, the agency with custody of the records, and any victim or victims representative of record on each adjudication identified by petitioner as being subject to expungement who have requested in writing notice of further proceedings. The petitioner shall obtain and file with the petition verifications from local law enforcement agencies in every community in which the petitioner has resided during the entire time period covered in the minor's Juvenile's record stating whether petitioner has a criminal record.
- (c) If the court finds, upon hearing, that the conditions for expungement under Section 78-3a-905 have been satisfied, the court shall order the records of the case sealed as provided in Section 78-3a-905.
- (d)(1) The clerk shall provide certified copies of the executed order of expungement to the petitioner and the petitioner shall deliver a copy of the order to each agency in the State of Utah identified in the order.
- (d)(2) Upon receipt of the order, all law enforcement agencies shall remove from their files and computers any information pertaining to the petitioner that was generated while the petitioner was under the age of 18 years and seal said records.
- (d)(3) The clerk shall gather in one file all of the juvenile court's legal, social, and administrative files. The file shall be sealed or securely fastened so that any attempt to open the file will be evident. The petitioner's full name, address and date of expungement shall be recorded on the file.
- (d)(4) A person whose juvenile record consists solely of nonjudicial adjustments as provided for in Section 78-3a-502 may petition the court for expungement as provided for in Subsection 78-3a-905 (6).